

# Roleplaying Games in the Digital Age

*Essays on Transmedia Storytelling,  
Tabletop RPGs and Fandom*

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**STUDIES IN GAMING**

Series Editor MATTHEW WILHELM KAPELL

**FID SOZIAL- UND  
KULTURANTHROPOLOGIE**  
in Zusammenarbeit mit der DFG



McFarland & Company, Inc., Publishers  
*Jefferson, North Carolina*

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